



Work Experience:

Independent Insurance Agents of Texas, August 2006 – May 2008. Production design for a not-for-profit organization. Extensive page layout experience, primarily with InDesign, designing training manuals, newsletters, and internal documents. Updating the company website regularly and managing mass e-mails to members.

Boys and Girls Club of the Capital Area, April 2007 – September 2007. As Art Director I developed and implemented learning materials for students at the club. Teaching kids ranging from 6 years old to high school about cave paintings, piñata making, drawing, and so on is a difficult job, however it proved to be one of the most rewarding experiences of my life.

Freelance Design Work, May 2005 – Present. Examples include promotional materials for the Austin Lyric Opera and Morning Sun Acupuncture, websites for the Student Planning Organization of TSU and several bands, posters for the Handsome Joel Foundation, the Capital Area Food Bank of Texas, and numerous bands on national tours.

VCU Graphic Design Department, February 2006 – July 2006. Man of many hats. Performed as administrative assistant, carpenter, painter, production designer and helped set up and manage the letterpress and silk-screen printing facilities.

ALR Design, January 2006 – May 2006. Internship with a socially conscious design firm. Updating promotional design materials, creative brainstorming, and handling client work.

Online @ VCU, January 2004 – May 2005. Retail Customer Service. Handling sales of Apple and PC computer software and hardware. Apple sales training: gold level.

Fox Staffing Resources, April 2001 – November 2002. Customer Service for Lead Generation and Business to Business Inside Sales. Recognized for sales excellence. Promotion: Trainer/Supervisor, the development and implementation of training modules and procedures for employees.

Education:

An Education with Virginia Commonwealth University, Graphic Design. 3.6 GPA. BFA earned in May, 2006, Magna Cum Laude. I was consistently on Dean's list, enrolled in the Honors program and a member of the Graphic Design department's student advisory board.

Skills:

High aptitude for learning software programs, and willingness to self teach. XHTML, CSS, Adobe Creative Suite, Premiere, After Effects, Macromedia Studio including Flash/Actionscript and more. Macintosh and Windows proficient, intermediate understanding of PC/Macintosh hardware (e.g. installation). Working knowledge of letterpress, woodblock, and screen printing processes. Considerable experience with public speaking. Carpentry, woodworking, welding and metalworking skills.

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